

Course Title:	CS-881, Computer Security Architecture
Credit Hours:	3+0
Pre-requisites:	<ul style="list-style-type: none"> ▪ Information Assurance
Course Description:	<p>This course is aimed at graduate students with a strong interest in security. It covers architectural and foundational aspects of security and demands both practical and theoretical abilities. Topics include foundations of access control, security policies, non-interference, key management, identities and anonymity, access control mechanisms, information flow, confinement, formal specifications and verification of security policies and protocols, vulnerability analysis, intrusion detection, and program security.</p>
Tools and Technologies:	<ul style="list-style-type: none"> ▪ Formal Security Assessment Methods (Promela/Spin) ▪ SELinux
Learning Outcomes:	<p>On successful completion of this course students will be able to:</p> <ol style="list-style-type: none"> 1. Understand the tools used by information and cyber security experts and how they conduct 'red-team' audits of large systems such as Banks and large corporations 2. Engage in active research at the forefront of these areas.
Tentative MS Thesis:	<ul style="list-style-type: none"> ▪ Automatic Security Logic Analyzers ▪ Rule Language for Web Application Firewalls
Text Books:	<ul style="list-style-type: none"> ▪ Matt Bishop (2003): Computer Security Art and Science, Pearson Education.
Reference Books:	<ul style="list-style-type: none"> ▪ Computer Security Principles and Practice, William Stallings and Lawrie Brown. Pearson Education 2008
Course Contents:	<ul style="list-style-type: none"> ▪ Access Control Techniques <ul style="list-style-type: none"> ○ UNIX Access Control, Windows ACL, ○ ACL Distinctions, ACL Scaling ○ Practical Object Access Control, Capability List ○ Capabilities and Propagation, Revoking

	<p>Capabilities</p> <ul style="list-style-type: none"> ○ Protection Rings, Data Access Rules ○ Data Control Transfers, Stack Switching, ○ Hardware Rings <ul style="list-style-type: none"> ▪ Confidentiality Policy <ul style="list-style-type: none"> ○ MAC vs DAC ○ Multi-Level Security Models, Bell-LaPadula Model ○ No-reads up, *-Property and No-writes down ○ Basic Security Theorem, Levels and Lattices ○ Total Order, Multi-Level Directory and Object Labels ○ Principle of Tranquility ▪ Integrity Policies <ul style="list-style-type: none"> ○ Biba Integrity Model, Intuition for Integrity Levels ○ Information Transfer Path, Low-Water-Mark Policy ○ Ring Policy, Strict Integrity Policy, Execute Clarification ○ LOCUS and Biba, Clark-Wilson Integrity Model ○ CDI Arrangement ▪ Database Security <ul style="list-style-type: none"> ○ Database Model and Relational Models ○ Access Control in System Design ○ Access Control in the SQL Model ○ SQL Grant and Creating Views ○ Row Level Access Control ○ Delegating Policy Authority ○ SQL Revoke, Data Consistency ○ ACID Transactions, Two Phase Update or Commit ▪ Common Criterion and System Evaluation <ul style="list-style-type: none"> ○ Orange Book and Rainbow Series ○ Trusted Computer System Evaluation Criterion ○ Reference Monitor, Trusted Computing Base
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	<p>(TCB)</p> <ul style="list-style-type: none"> ○ FIPS-140, Protection Profile, Capability Maturity Levels ▪ Design Principles <ul style="list-style-type: none"> ○ Economy of mechanism ○ Fail-safe defaults ○ Complete mediation ○ Open design ○ Separation of Privilege ○ Least Privilege ○ Least Common Mechanisms ○ Psychological Acceptability ▪ System Assurance <ul style="list-style-type: none"> ○ Trust, Problems from lack of assurance ○ Types of assurance, Life cycle and assurance ○ Waterfall life cycle model, Other life cycle models ▪ Malware <ul style="list-style-type: none"> ○ Trojans, Virus, Worms, etc. ○ Exploitable Code Issues ○ Configuration Management ○ Buffer Overflow, Format String, Input Checking ○ Time-of-use to Time-of-check, Ethical hacking ▪ Network Threats and Networking Review <ul style="list-style-type: none"> ○ OSI Reference Model, Switches ○ Physical Denial of Service, IPv4 and Address Spoofing ○ ARP cache Poisoning ○ Routing Example and Dynamic Routing Protocols ○ Smurf Attack, Reconnaissance ▪ Advance Network Threats and Networking Review 2 <ul style="list-style-type: none"> ○ Datagram Transport, UDP Header and DHCP ○ TCP Header and Three way handshake ○ SYN Flood and SYN Flood Constrainer
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